



Light and stage Design : Chirac Design
Romain Dronne / Nicolas Riot

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Cell : +33 681 939 120

Wysiwyg file available on request.
Please let us know if you bring your desk or any
light equipment.

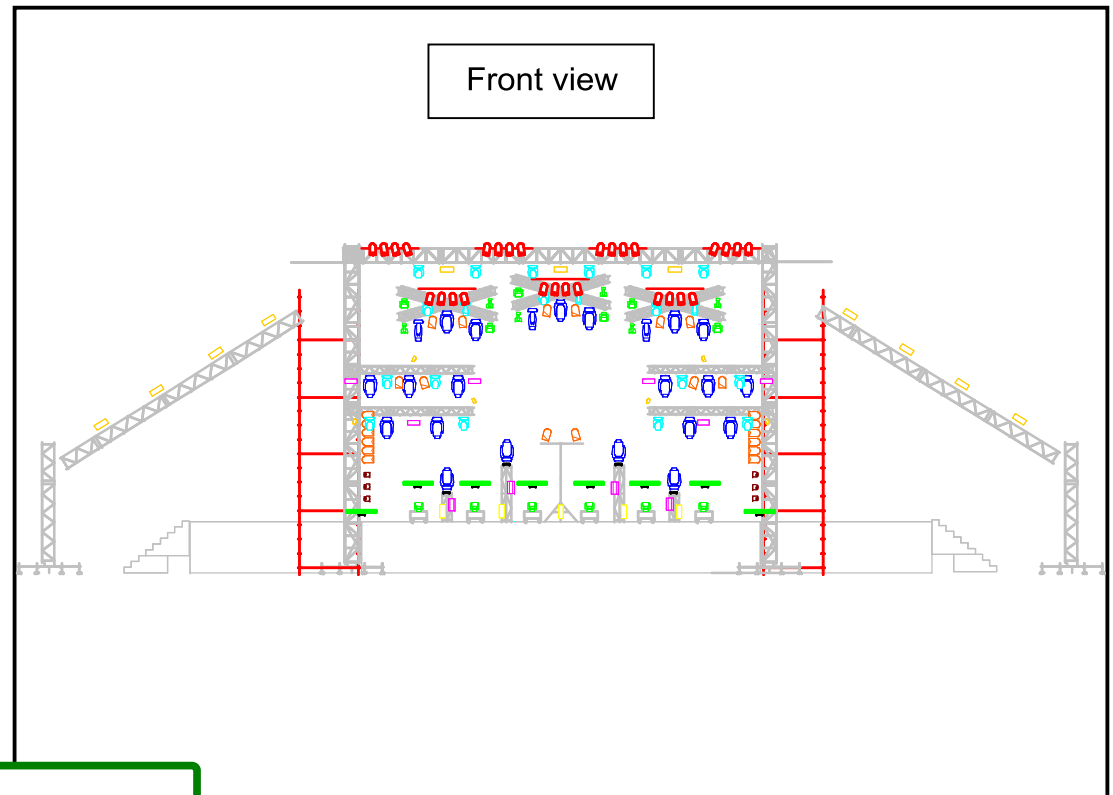
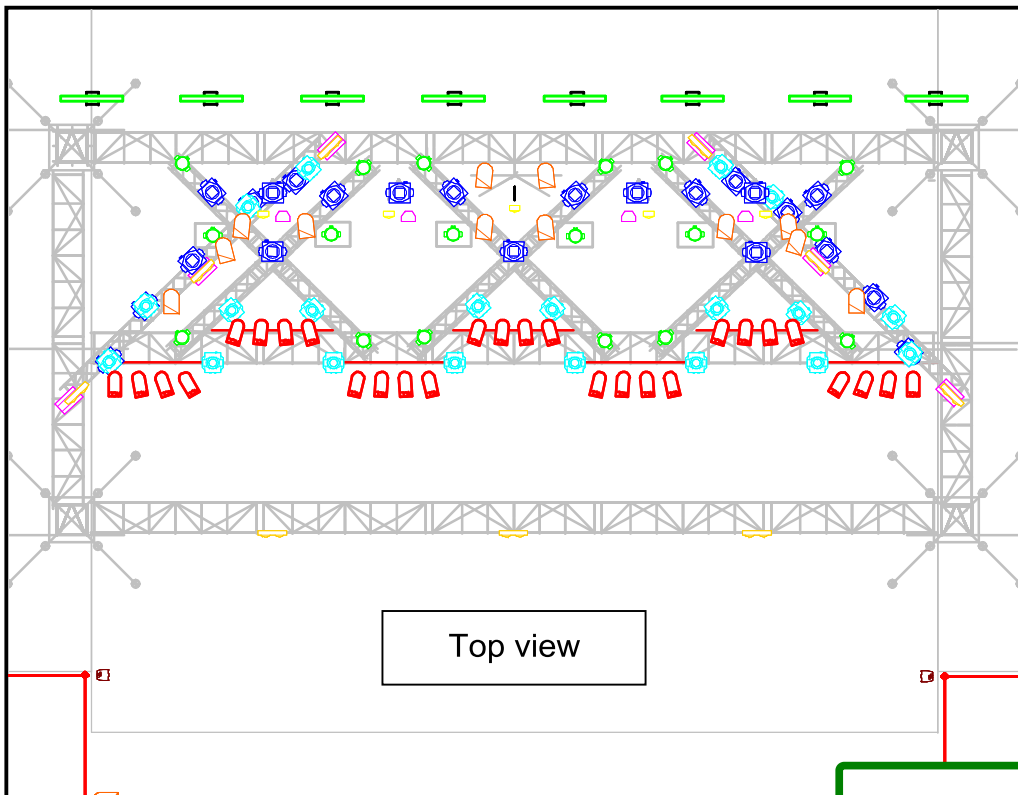
Feel free to contact us for any questions.

Main Desk : GrandMA 2 Full size
Remote : Lighcommander 48/96

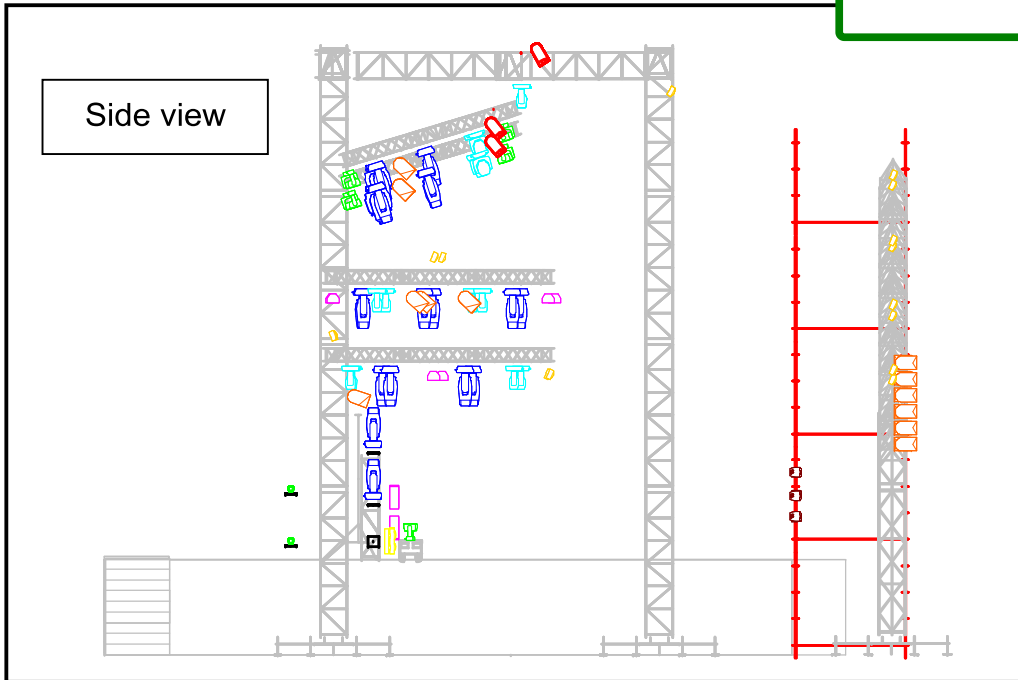
Festival's light kit on 5 DMX universes

Symbol	Name	Count
	MAC Viper Profile	23
	MAC Aura	18
	Sharp	20
	Atomic 3000	10
	PAR Led Martin Rush	6
	PAR 64 CP 61 (solo)	12
	PAR 64 CP 62 (bars)	12
	ACL	28
	FL 1300	22
	Cameo PixBar 600 Pro	8
	MDG Max 3000	1

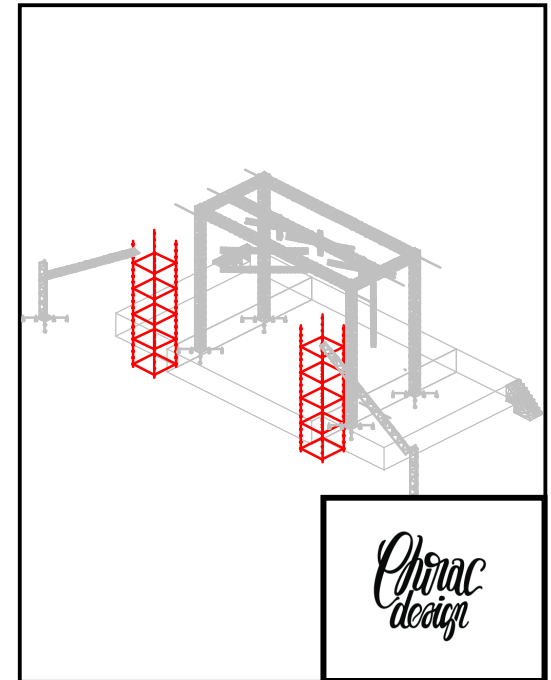


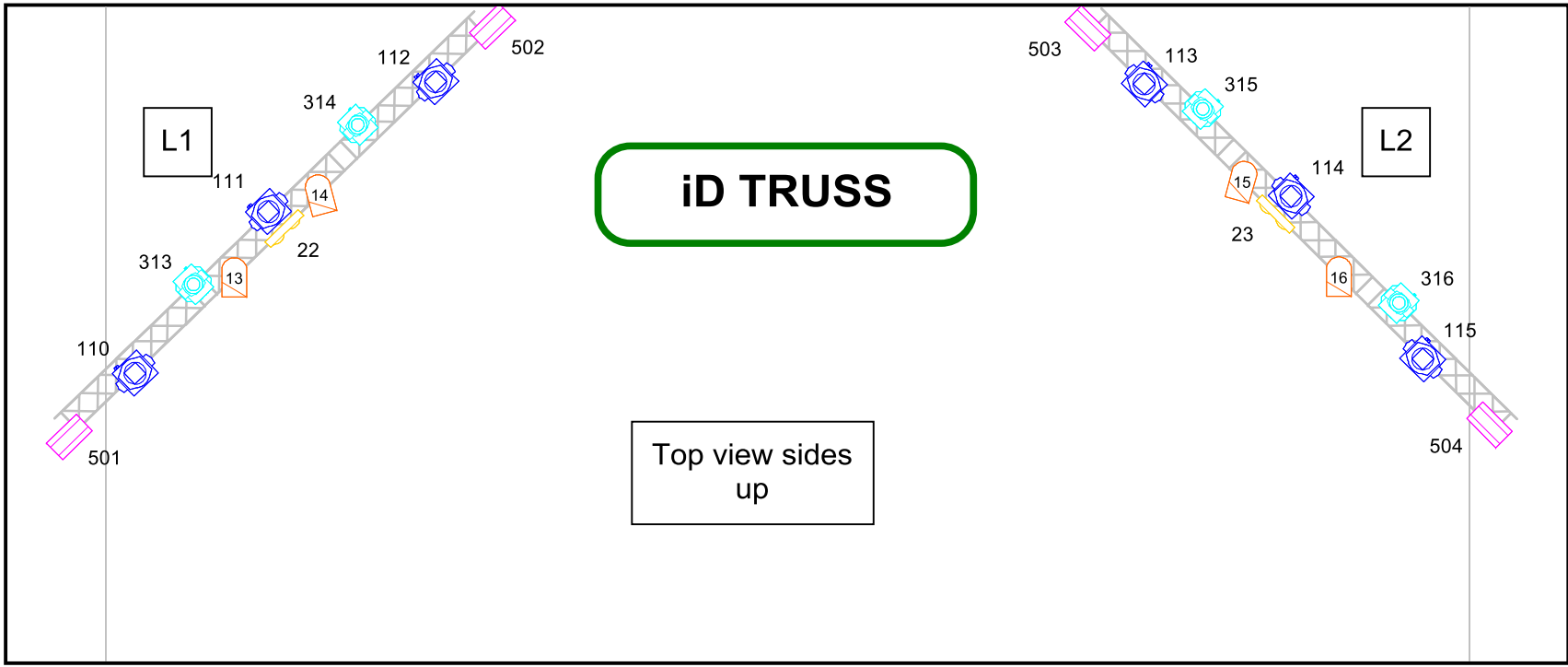
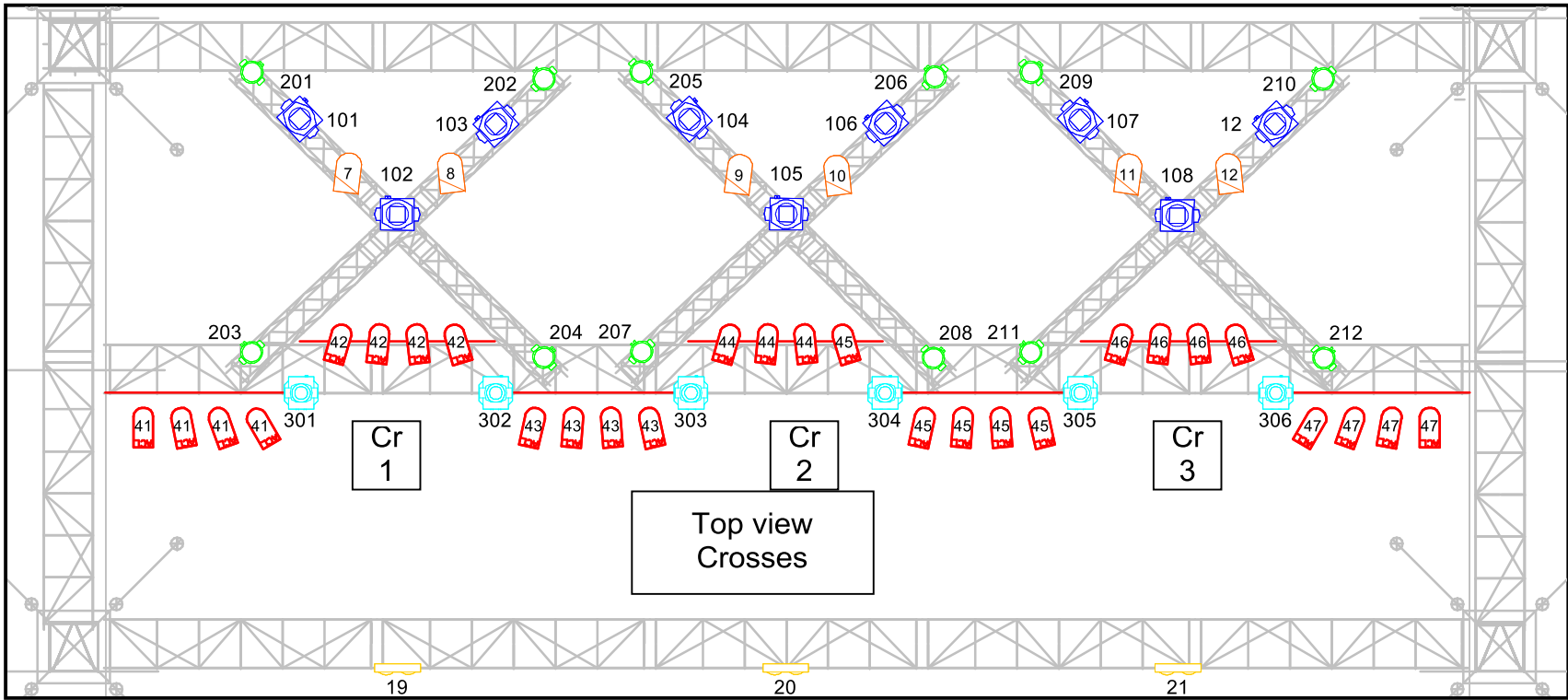


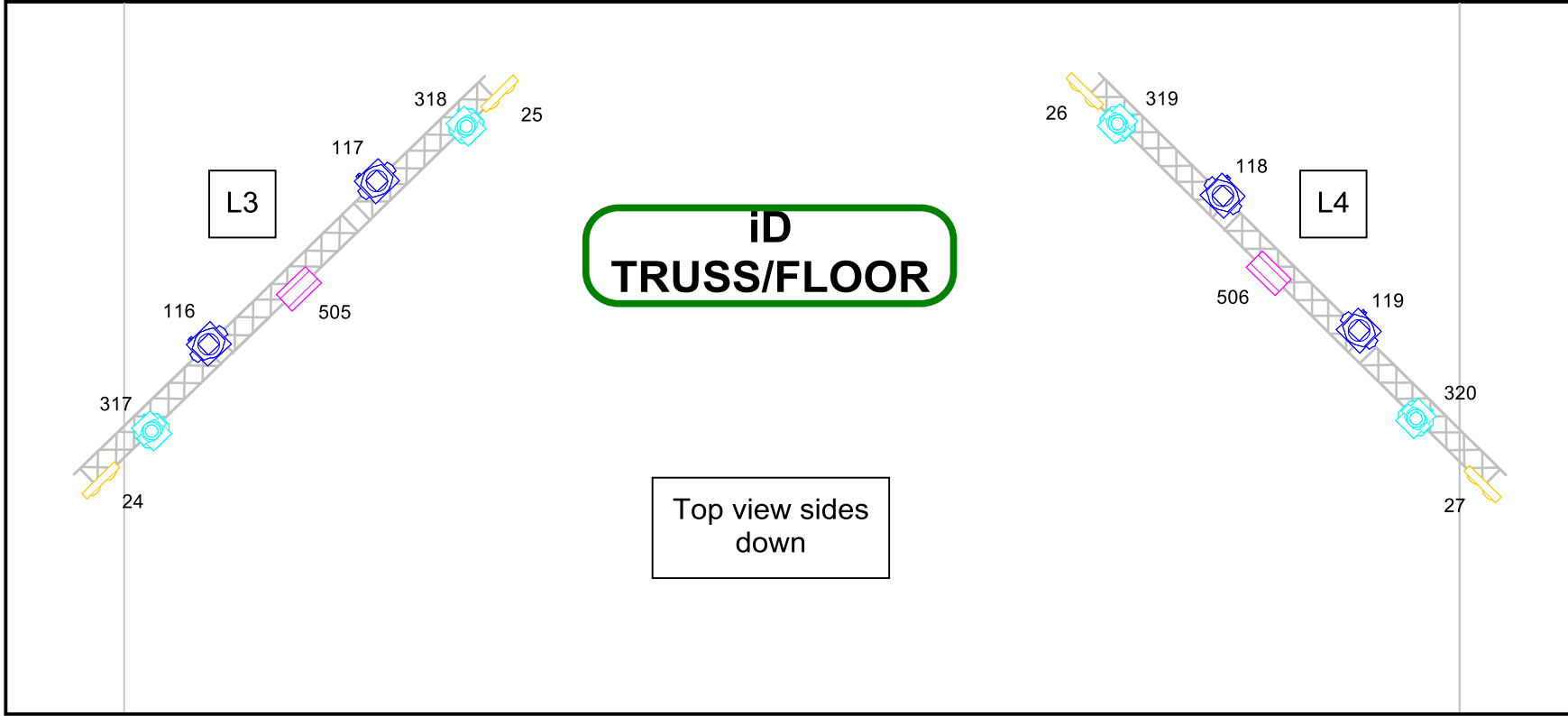
LIGHT PLANS



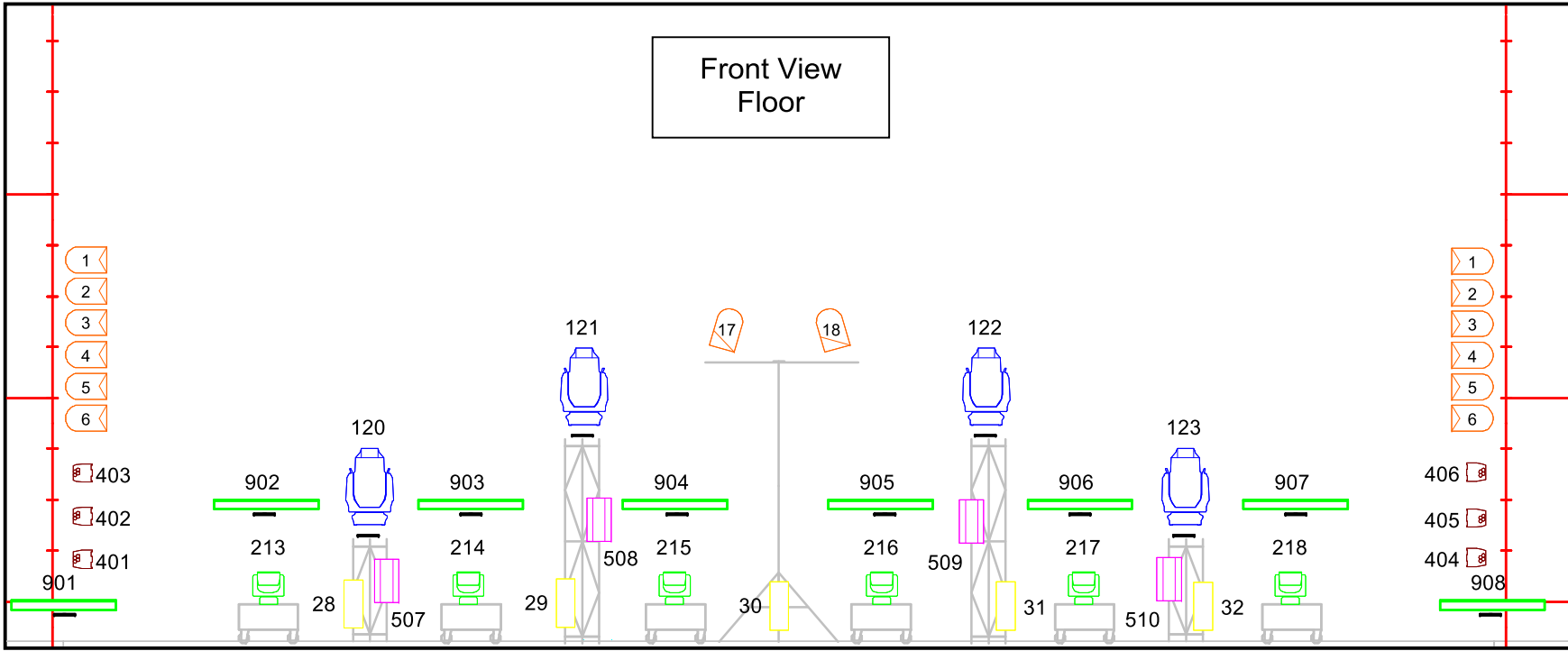
Symbol	Name	Count
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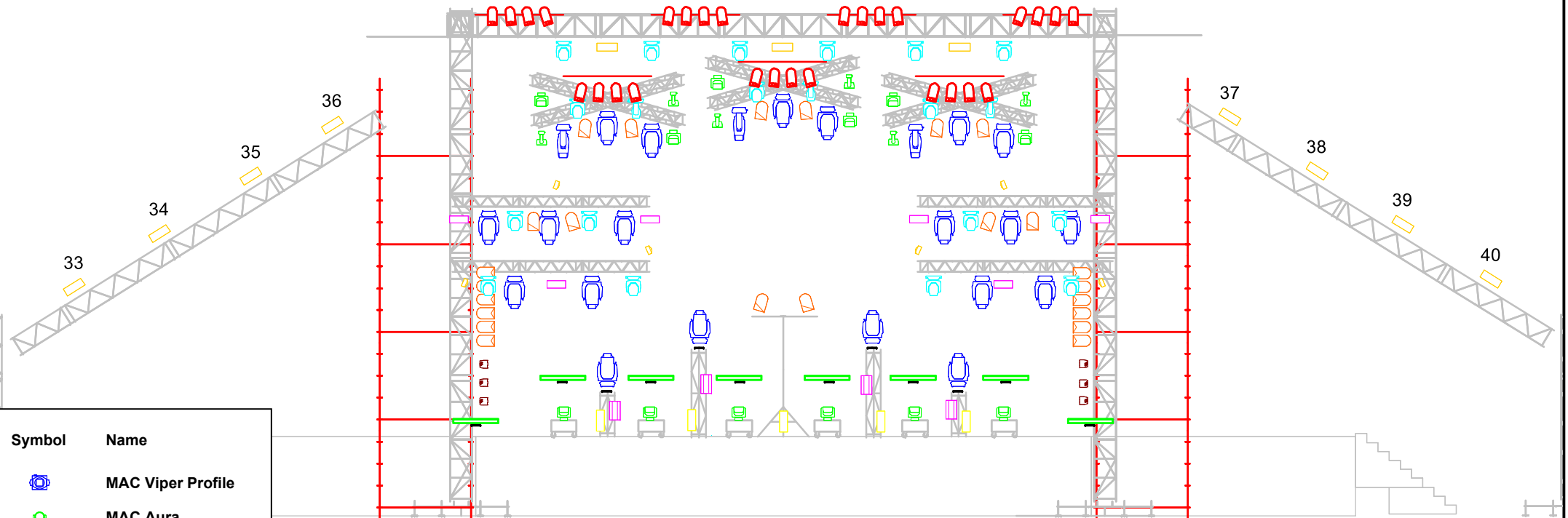




Symbol	Name
	MAC Viper Profile
	MAC Aura
	Sharpys
	Atomic 3000
	PAR Led Martin Rush
	PAR 64 CP 61 (solo)
	PAR 64 CP 62 (bars)
	ACL
	FL 1300
	Cameo PixBar 600 Pro
	MDG Max 3000



Ch AUDIENCE



Front View

Symbol	Name
	MAC Viper Profile
	MAC Aura
	Sharpy
	Atomic 3000
	PAR Led Martin Rush
	PAR 64 CP 61 (solo)
	PAR 64 CP 62 (bars)
	ACL
	FL 1300
	Cameo PixBar 600 Pro
	MDG Max 3000

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1 VIPER

Unit	Type	Patch
101	MAC Viper Profi	A.1
102	MAC Viper Profi	A.27
103	MAC Viper Profi	A.53
104	MAC Viper Profi	B.1
105	MAC Viper Profi	B.27
106	MAC Viper Profi	B.53
107	MAC Viper Profi	A.79
108	MAC Viper Profi	A.105
110	MAC Viper Profi	C.1
111	MAC Viper Profi	C.27
112	MAC Viper Profi	C.53
113	MAC Viper Profi	C.79
114	MAC Viper Profi	C.105
115	MAC Viper Profi	C.131
116	MAC Viper Profi	C.157
117	MAC Viper Profi	C.183
118	MAC Viper Profi	C.209
119	MAC Viper Profi	C.235
120	MAC Viper Profi	D.1
121	MAC Viper Profi	D.27
122	MAC Viper Profi	D.53
123	MAC Viper Profi	D.79

5 STROB

Unit	Type
501	Atomic 3000
502	Atomic 3000
503	Atomic 3000
504	Atomic 3000
505	Atomic 3000
506	Atomic 3000
507	Atomic 3000
508	Atomic 3000
509	Atomic 3000
510	Atomic 3000

2 AURA

Unit	Type	Patch
201	MAC Aura	A.157
202	MAC Aura	A.182
203	MAC Aura	A.207
204	MAC Aura	A.232
205	MAC Aura	B.79
206	MAC Aura	B.104
207	MAC Aura	B.129
208	MAC Aura	B.154
209	MAC Aura	A.257
210	MAC Aura	A.282
211	MAC Aura	A.307
212	MAC Aura	A.332
213	MAC Aura	D.105
214	MAC Aura	D.130
215	MAC Aura	D.155
216	MAC Aura	D.180
217	MAC Aura	D.205
218	MAC Aura	D.230

9 Cameo PixBar 600p

Unit	Type
901	Arcaline 2 3G
902	Arcaline 2 3G
903	Arcaline 2 3G
904	Arcaline 2 3G
905	Arcaline 2 3G
906	Arcaline 2 3G
907	Arcaline 2 3G
908	Arcaline 2 3G

!!! Cameo PixBar 600 Pro in the reality !!!

PATCH LIST

3 SHARPY

Unit	Type	Patch
44	Sharpy	E.44
301	Sharpy	B.211
302	Sharpy	B.227
303	Sharpy	B.243
304	Sharpy	B.259
305	Sharpy	B.275
306	Sharpy	B.291
307	Sharpy	A.357
308	Sharpy	A.373
309	Sharpy	B.179
311	Sharpy	A.389
312	Sharpy	A.405
313	Sharpy	C.261
314	Sharpy	C.277
315	Sharpy	C.293
316	Sharpy	C.309
317	Sharpy	C.325
318	Sharpy	C.341
319	Sharpy	C.357
320	Sharpy	C.373

4 RUSH PAR

Unit	Type
401	Rush PAR 1 RGBV
402	Rush PAR 1 RGBV
403	Rush PAR 1 RGBV
404	Rush PAR 1 RGBV
405	Rush PAR 1 RGBV
406	Rush PAR 1 RGBV

DMX UNIVERSES

DMX A(1) = Cr1 - Cr3

DMX B(2) = Cr2

DMX C(3) = L1 - L2 - L3 - L4

DMX D(4) = Floor

DMX E(5) = Conventional

FIXTURES MODE

Viper :16 bit Standart 26ch

Aura : Extended 25ch

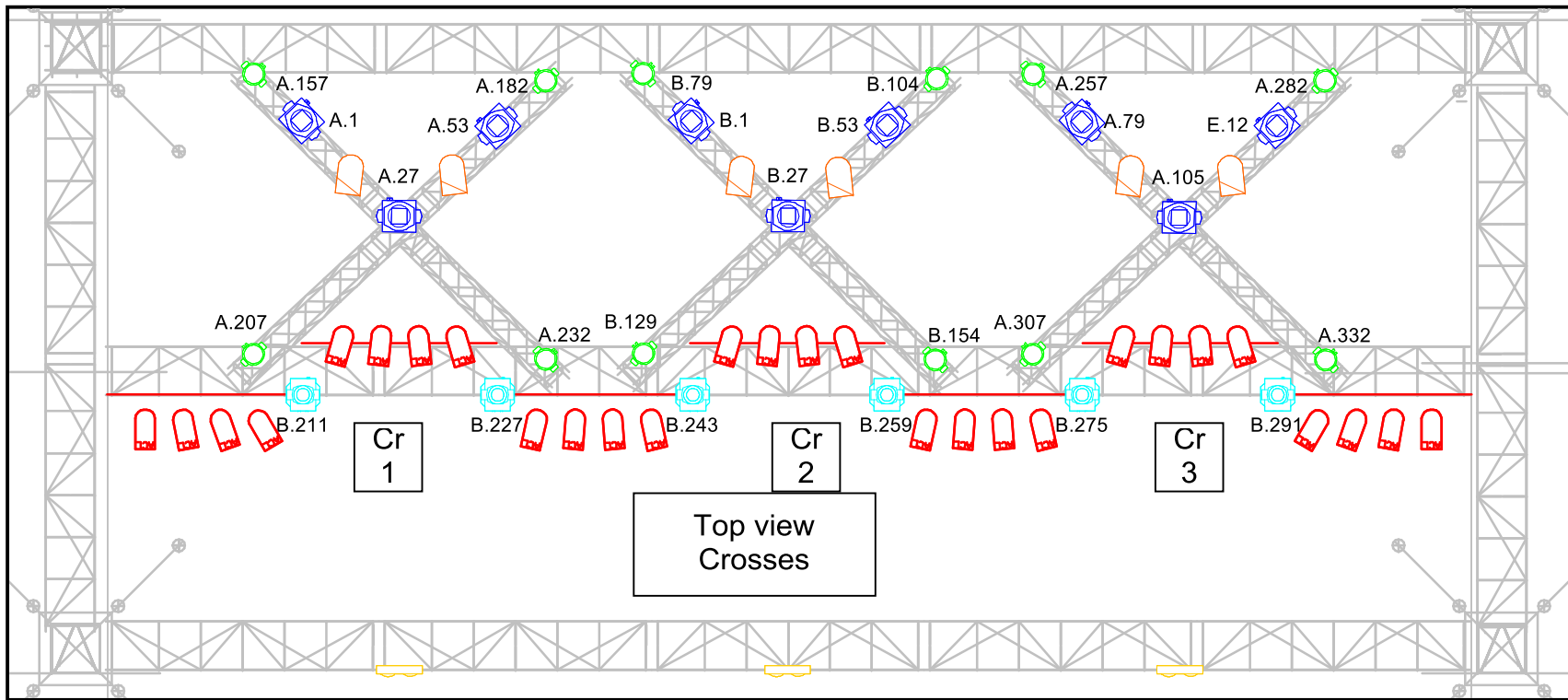
Sharpy : Standart 16ch

Rush Led PAR :5ch

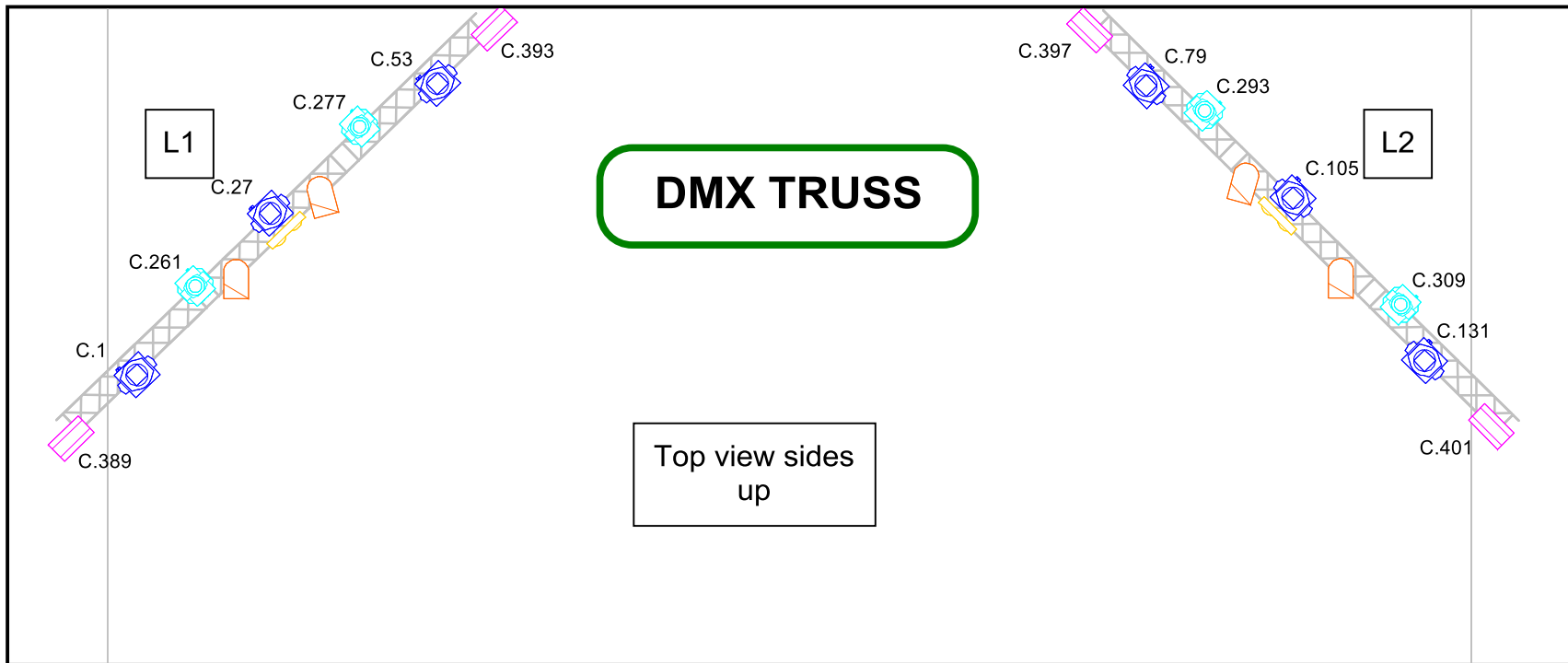
Atomic : 4ch

DIMMERS

Channel	Type	Patch
1	PAR 64 SIDE	E.1
2	PAR 64 SIDE	E.2
3	PAR 64 SIDE	E.3
4	PAR 64 SIDE	E.4
5	PAR 64 SIDE	E.5
6	PAR 64 SIDE	E.6
7	PAR 64 CP61	E.7
8	PAR 64 CP61	E.8
9	PAR 64 CP61	E.9
10	PAR 64 CP61	E.10
11	PAR 64 CP61	E.11
12	PAR 64 CP61	E.12
13	PAR 64 CP61	E.13
14	PAR 64 CP61	E.14
15	PAR 64 CP61	E.15
16	PAR 64 CP61	E.16
17	PAR 64 CP61	E.17
18	PAR 64 CP61	E.18
19	FL1300 STAGE	E.19
20	FL1300 STAGE	E.20
21	FL1300 STAGE	E.21
22	FL1300 STAGE	E.22
23	FL1300 STAGE	E.23
24	FL1300 STAGE	E.24
25	FL1300 STAGE	E.25
26	FL1300 STAGE	E.26
27	FL1300 STAGE	E.27
28	FL 1300 FLOOR	E.28
29	FL 1300 FLOOR	E.29
30	FL 1300 FLOOR	E.30
31	FL 1300 FLOOR	E.31
32	FL 1300 FLOOR	E.32
33	FL SIDE LEFT	E.33
34	FL SIDE LEFT	E.34
35	FL SIDE LEFT	E.35
36	FL SIDE LEFT	E.36
37	FL SIDE RIGHT	E.37
38	FL SIDE RIGHT	E.38
39	FL SIDE RIGHT	E.39
40	FL SIDE RIGHT	E.40
41	ACL	E.41
42	ACL	E.42
43	ACL	E.43
44	ACL	E.44
45	ACL	E.45
46	ACL	E.46
47	ACL	E.47



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	Sharpy
	Atomic 3000
	PAR Led Martin Rush
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	Cameo PixBar 600 Pro
	MDG Max 3000



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DMX B(2) = Cr2

DMX C(3) = L1 - L2 - L3 - L4

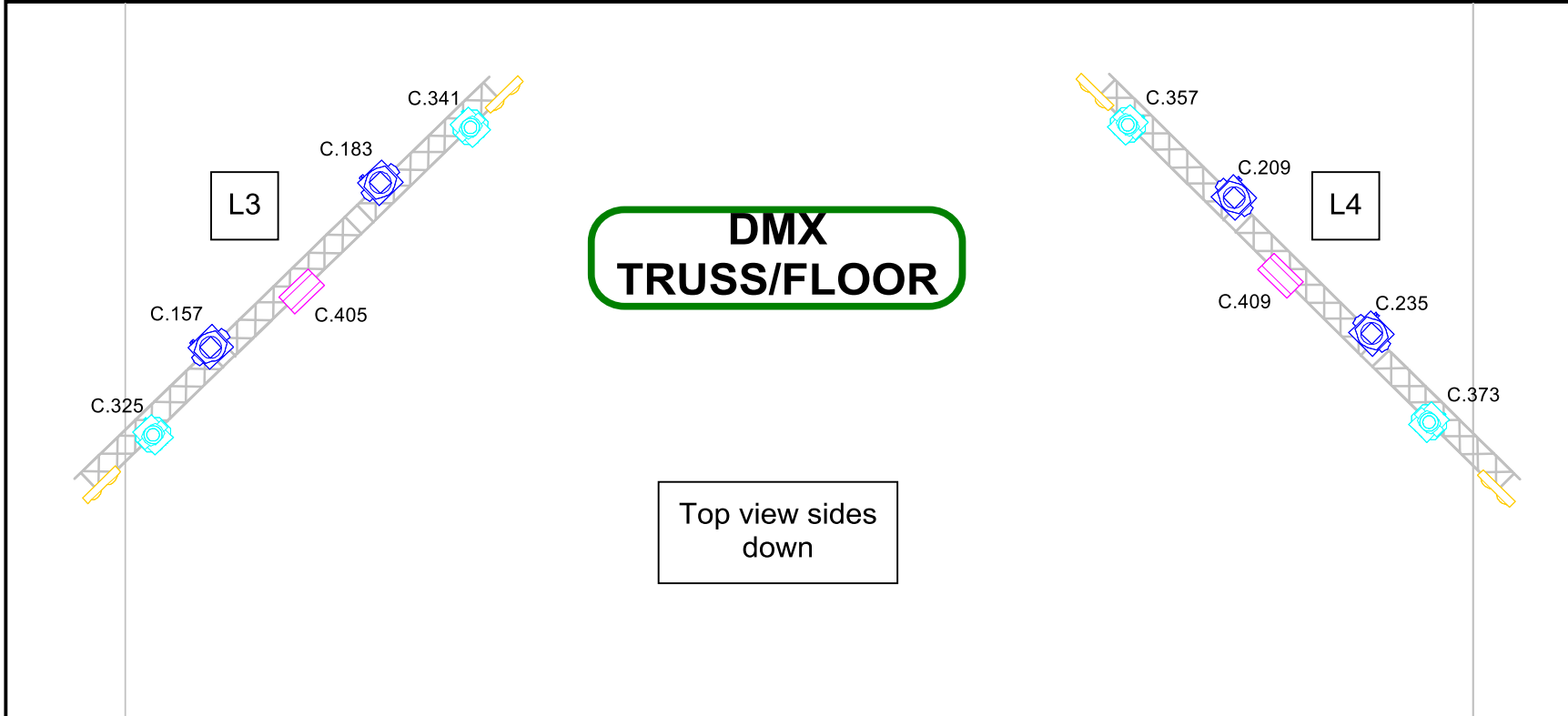
DMX D(4) = Floor

DMX E(5) = Conventional

FIXTURES MODE

Viper : 16 bit Standart 26ch
 Aura : Extended 25ch
 Sharpy : Standart 16ch
 Rush Led PAR : 5ch
 Atomic : 4ch





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	MAC Viper Profile
	MAC Aura
	Sharpy
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DMX UNIVERSES

DMX A(1) = Cr1 - Cr3

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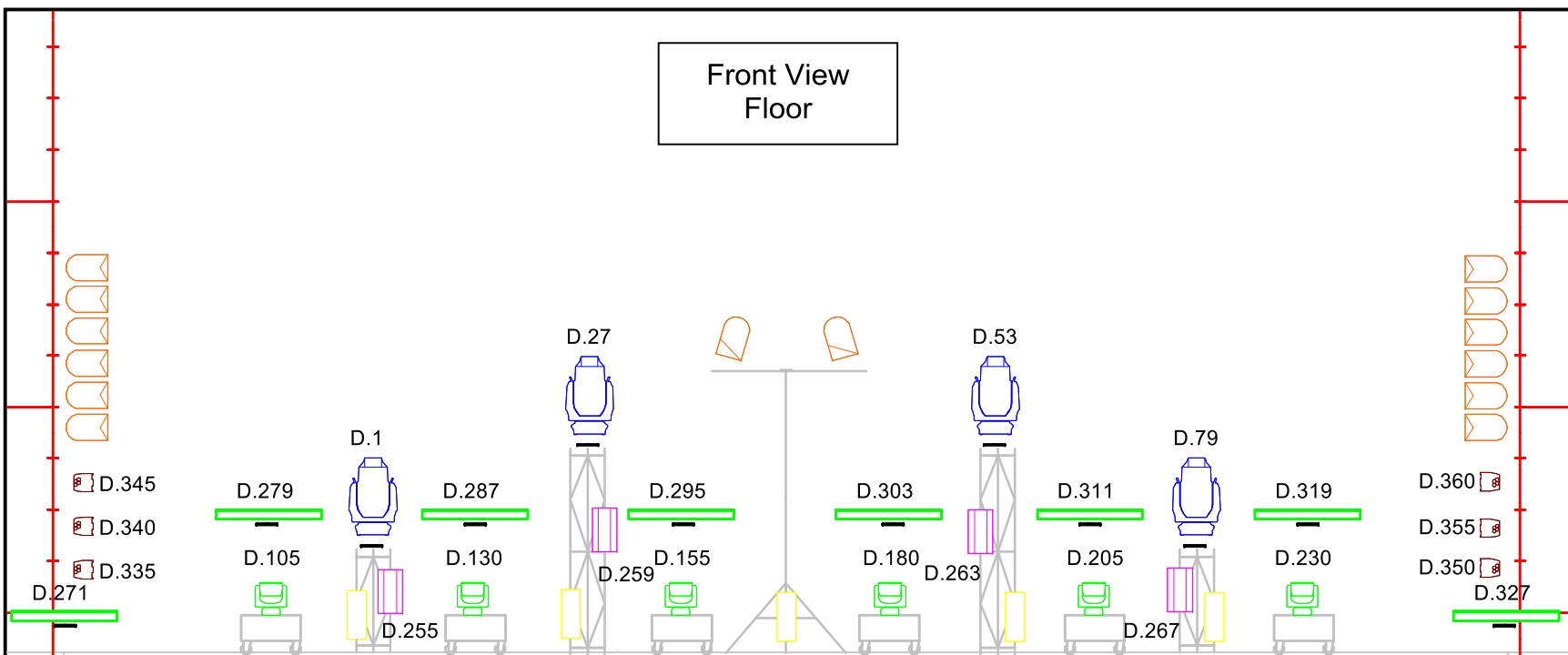
DMX C(3) = L1 - L2 - L3 - L4

DMX D(4) = Floor

DMX E(5) = Conventional

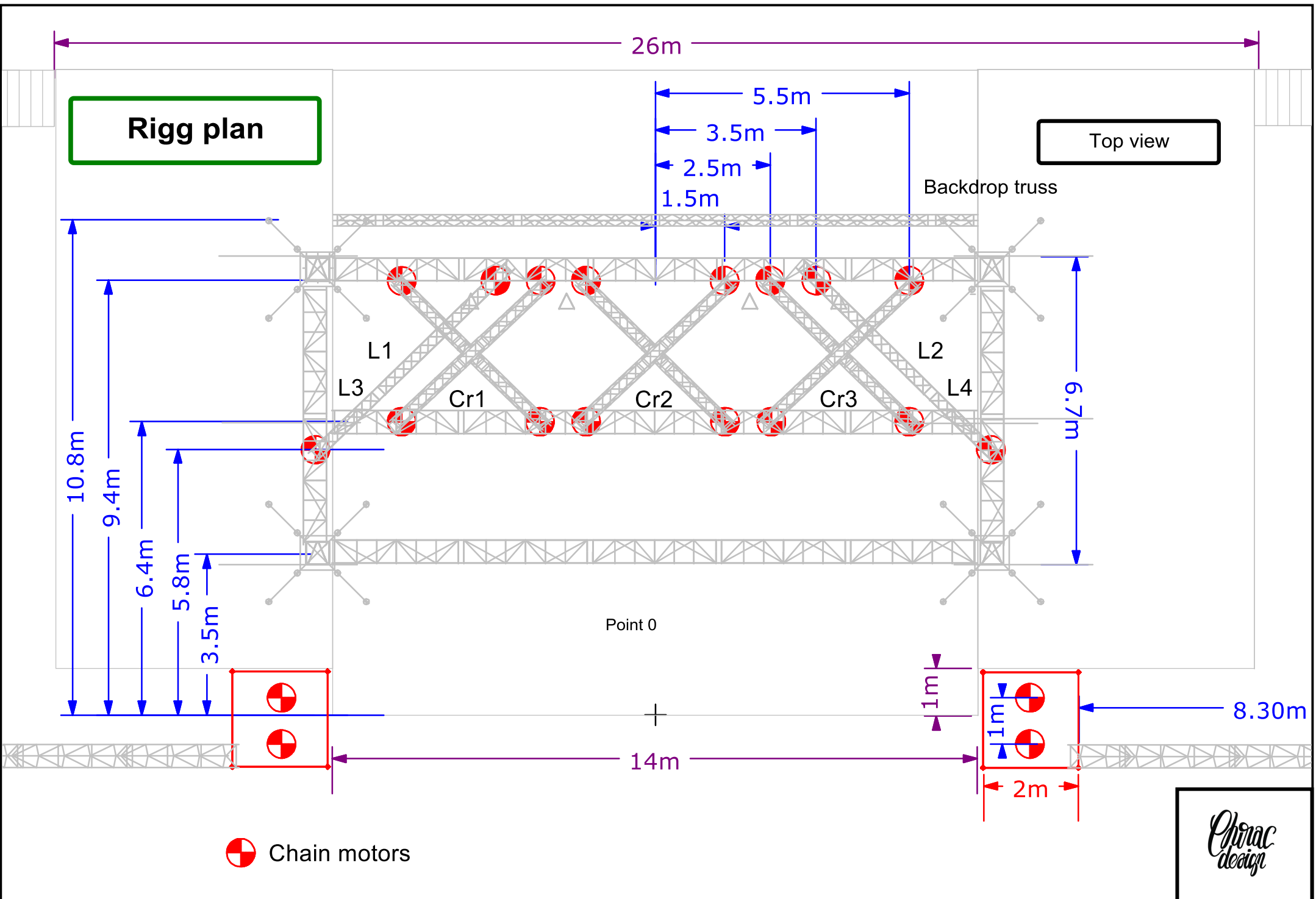
FIXTURES MODE

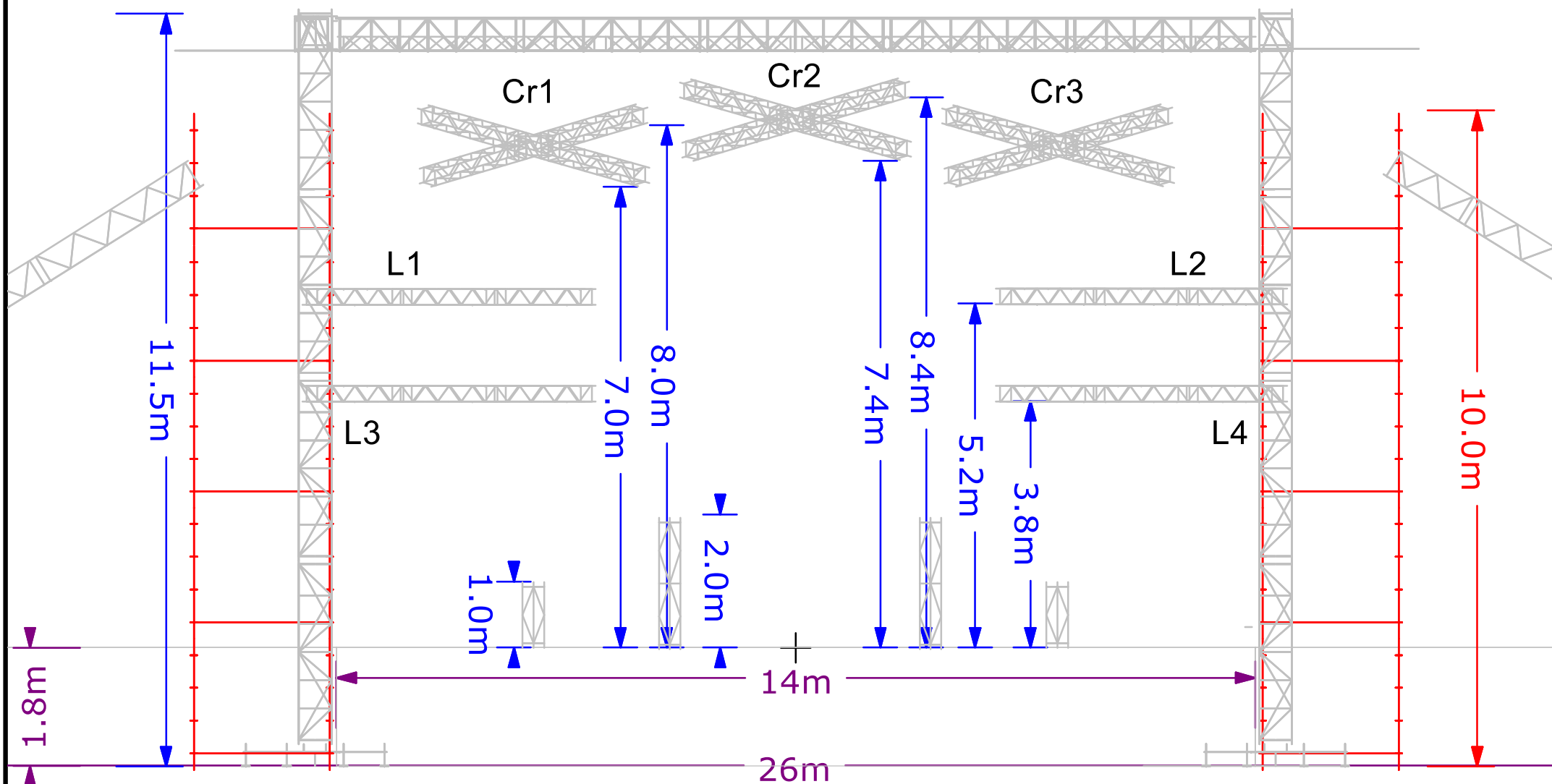
Viper :16 bit Standart 26ch
 Aura : Extended 25ch
 Sharpy : Standart 16ch
 Rush Led PAR :5ch
 Atomic : 4ch



Rigg plan

Top view





Front view

SPOT Martin Viper Profile (x23)



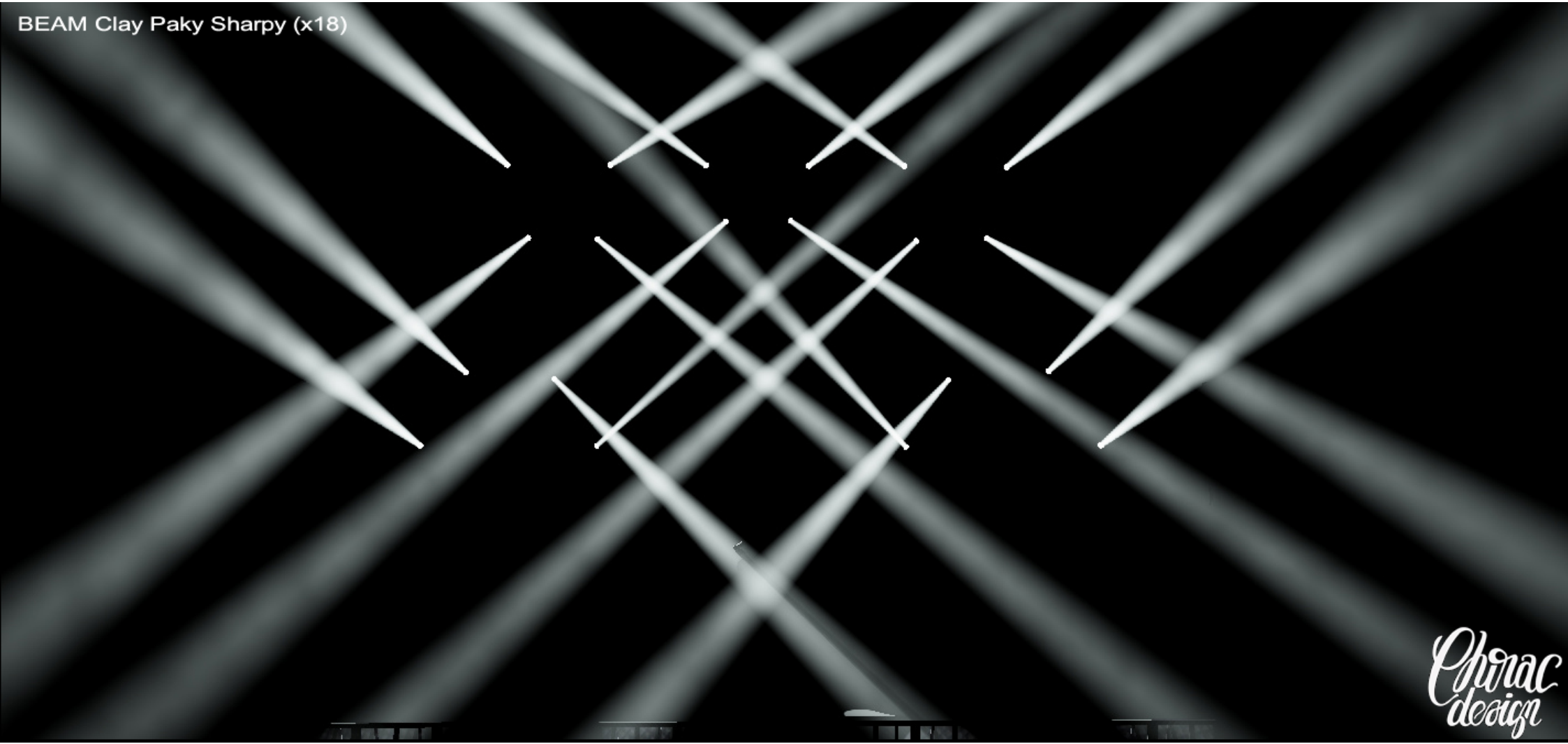
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WASH Martin Mac Aura (x18)



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BEAM Clay Paky Sharpy (x18)



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PAR 64 (x12)



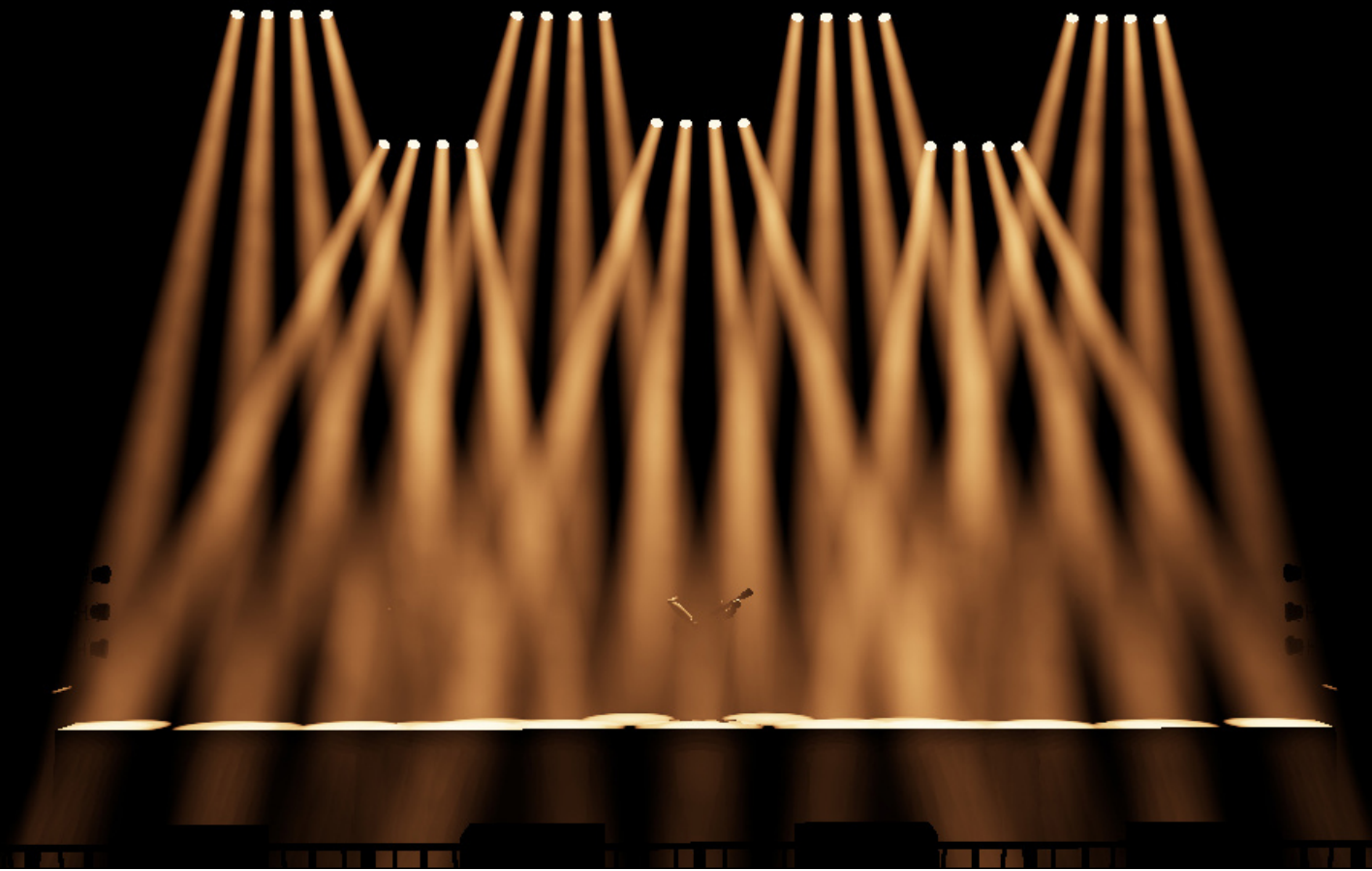
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BLINDERS FL1300 (x23)



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ACL (x7)



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Render Red / CTO Front



Chirac
design

Render Red / CTO iso



Phirac
design

Render Blue/Gobo Front



Chirac
design

Render Blue/Gobo iso



Render Purple/Green Front



Chirac
design

Render Purple/Green iso

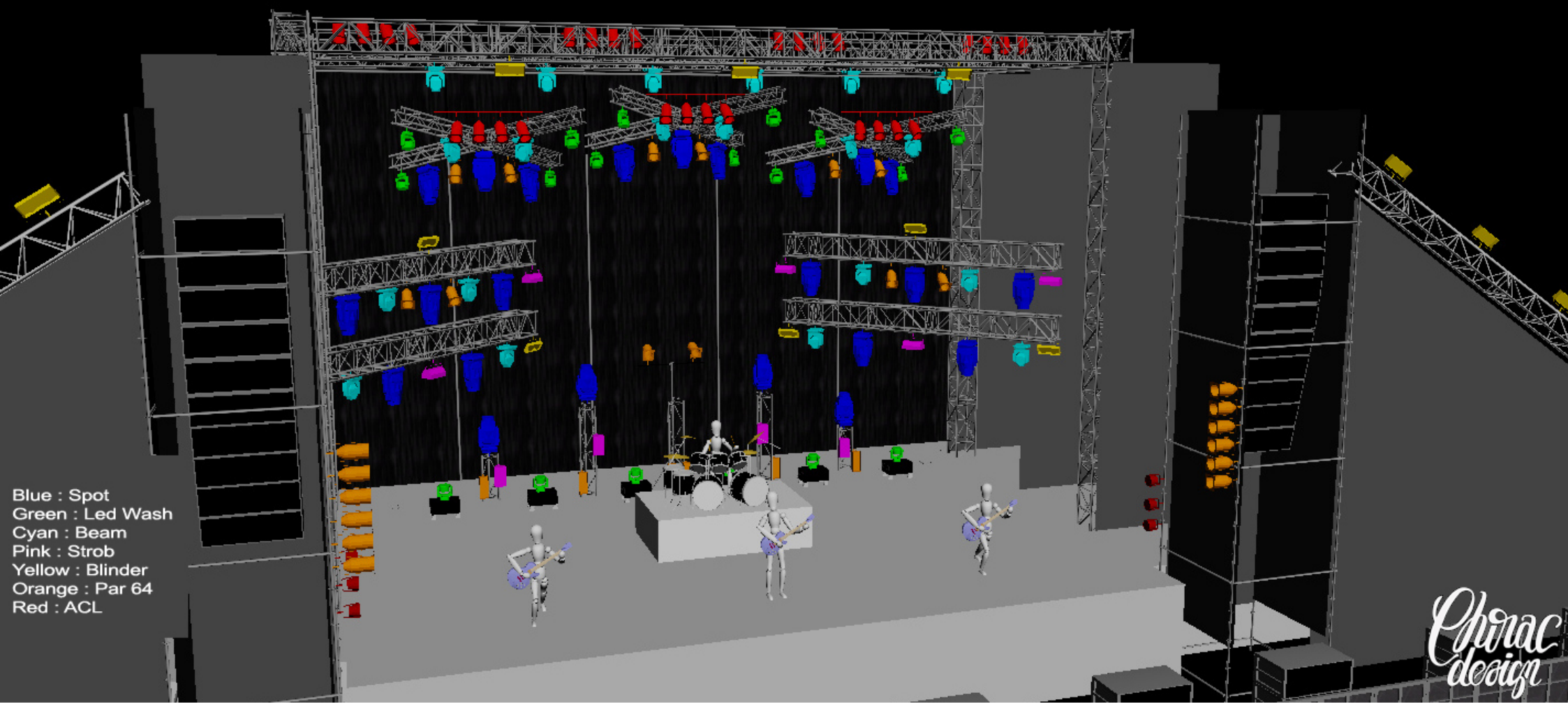


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Stage Front



Stage iso



Stage Up

